CASPER COLLEGE COURSE SYLLABUS
Art 1120-01 Foundation: Three-Dimensional

Spring 2015
Lecture Hours: 2 Lab Hours: 4 Credits: 3
Class Time: 6:30 – 9:20 pm Days: M & W Room: VA 112
Instructor: Linda Ryan
Office Phone: 268-2671 E-mail: lryan@caspercollege.edu
Office: VA 105 Office Hours: Posted on office door

Description:
A lecture and problem-solving course in the basic elements and principles of three-dimensional design. This course is designed to explore three-dimensional composition by using various media, techniques and concepts.

Prerequisites: None

Goals:
To prepare students to think critically, communicate effectively and generate successful solutions to three-dimensional problems.

Outcomes:
Students will solve problems using critical thinking and creativity, as well as appreciate aesthetic and creative activities through creation of three-dimensional forms.

Course Objectives:
Students will demonstrate proficiency in the language of three-dimensional form through discussion, written exercises and critiques.

Students will design & create a series of projects that demonstrate:
• Knowledge of three-dimensional form by designing compositional projects using basic design elements with a focus on line, plane, mass, texture, volume, value and space
• An understanding of the way forming process and materials influence the resulting work, by exposure to a number of working processes: manipulation, carving and assemblage using metal, foam and wood
• Good craftsmanship.
• The development and growth of their ideas by maintaining a sketchbook / journal.
• The practice of safe studio procedures in the use of studio equipment and materials.

Methodology:
Each project will begin with a lecture/discussion and visual presentation, followed by studio work and critique of finished work. Critiques are conducted as open, informal forums where you discuss and comment upon other students’ work in a constructive, critical and intelligent manner. This public scrutiny is a central reality for visual workers in building presentation skills and developing a professional attitude about your work. Attendance during critique is crucial. Everyone is expected to have their work finished and ready for display at the beginning of class on critique days.

Evaluation Criteria:
Grades will be based on quality of completed work in terms of comparison to professional standards and personal improvement. Each project will have a grading form that evaluates the work in terms of craftsmanship, comprehension of the problem, originality of the solution and other criteria that relate to the particular assignment.

Process is also evaluated: level of application, willingness to work through the problem and experiment with different solutions. All projects will be completed on time; however, should your project be late, it will drop 20 points for each late day. Any project may be reworked and resubmitted for reconsideration as long as the project met the original deadline and is resubmitted within two weeks after the graded project is returned to the student.
Final grades are based on the TOTAL number of points earned for the semester. Points can be earned in three areas:

1) Written work, Sketchbook & Projects: 575 points  
   100% - 92% = A

2) Attendance: 290 points  
   91% - 84% = B

3) Effort/Initiative: 35 points  
   83% - 76% = C

TOTAL POINTS 900 points  
75% - 68% = D
67% - 0% = F

(See attached grading & evaluation forms)

Written Work, Sketchbook & Projects: 575 points
- Visual Inventory 10
- Quiz on Form 40
- Sketchbook 50
- Single Line Contour Study (wire) 50
- Feelie (wood) 100
- Band saw Cut (foam) 100
- Wire Space Form: Skin & Bones 100
- Foam Form 125

All projects and sketchbook are to be present at the final critique. Casper College may collect samples of student work demonstrating achievement of the above outcomes. Any personally identifying information will be removed from student work.

Textbook: None
Sketchbook: 50 points

You are required to maintain a sketchbook for this class. The point is to have a single book to contain the notes made during demonstrations and lectures, as well as the sketches you are required to make before working on assignments. This is your personal thinking tool. The sketchbook will be graded based on how well it is utilized as a resource for notes, reference, designing and planning projects. (See attached sketchbook page for specifics.)

ALWAYS BRING YOUR SKETCHBOOKS TO CLASS!

Attendance: 290 points

Attendance is required since lectures, discussions, visual presentations, demonstrations and critiques will not be repeated. Consistent working habits play a strong roll in any studio activity, and become a factor in your grade. You must be physically present in class during the entire 3-hour scheduled class period minus 2 10-minute bio breaks to count towards attendance. Breaks generally take place 10 minutes on the hour. There are no excused absences. Either you were physically present for the entire class or you were not. In this class, more than 3 absences are considered excessive.

Try to consider this as a job and you get paid in points. Daily attendance is worth 10 points. When absent, it is the student’s responsibility to find out what was missed in class. I suggest adopting a buddy for this purpose.

- Absence on the day before or after a vacation break, the day of critique or introduction to a new assignment will cost 20 points
- Leaving class early or arriving late will cost 5 points

4 absences will cost one letter grade. After 5 absences, you will have missed a significant amount of information, and are subject to a failing grade.

IN ORDER TO PASS THIS COURSE, YOU MUST ATTEND THE FINAL CRITIQUE & FINAL CLEAN UP DAY DURING FINALS WEEK! (The ENTIRE 2 hours)

Attendance is mandatory for the college scheduled final. (Making travel plans during our last finals week class meeting will result in failing the course.)

Effort / Initiative: 35 points

This part of your grade has to do with your willingness to participate in discussions and critiques, to be open to new ideas, and your willingness to experiment in your work. It also has to do with how well you use your time in
class, meet deadlines, listen to instructions, apply what you learn in critiques and ask questions when you need further clarification. Care of the studio and clean-up are also a part of this grade.

**Supply List:**
- Regular pliers and/or needle nose pliers (1st project)
- Sand paper: 180, 220, 320, 400 and 600 grit

**Class Policies:**
Last date to change to audit status or to withdraw with a W grade: April 16, 2015.

- **Additional Work outside of class:** A studio class is designed to allow for time needed for hands-on learning, however additional outside class work will be necessary to meet deadlines. Count on spending 3 hours outside of class each week to get the most from your investment in this class.
- **Clean up:** We will begin 10 minutes before the end of class. Everyone is responsible for clean up. No one leaves until clean up is finished.
- **Social conversation:** is discouraged. This is a visual and hands on discipline, not a verbal one. Talking invariably affects the quality of your work and the work of those around you.
- **Safety:** Students are expected to abide by safe practices when working in the sculpture / 3-D studio. This includes the use of eye protection when working with abrasive or cutting equipment and earplugs when working with loud equipment. Face shields and earplugs are provided.
- **Dress:** For safety reasons, all students using the sculpture / 3-D studio must cover their toes. Flip-flops are not allowed. This course requires you to work with power tools, grinders, paint, clay, plaster and wood. Your clothing can get very dirty. Please take this into consideration when dressing for this class.
- **Electronic Devices:** We will turn off all electronic devices including cell phones, beepers, i-pods, mp-3 players, etc. during class. Music will be permitted as approved by the instructor. No headphones or personal stereos.
- **Building Use Policy:** In an effort to create a safe and productive working environment in the studio for you and others, use of the Visual Arts Building facilities is for officially enrolled art students. If you use the building on the weekend, you are expected to sign in and out and abide by the posted rules. In addition, you need to allow for clean up time.

**Student Rights and Responsibilities:**
Please refer to the Casper College Student Conduct and Judicial Code for information concerning your rights and responsibilities as a Casper College Student.

**Chain of Command:**
If you have any problems with this class, you should first contact the instructor to attempt to solve the problem. If you are not satisfied with the solution offered by the instructor, you should then take the matter through the appropriate chain of command starting with the Department Head/Program Director, the Dean, and lastly the Vice President for Academic Affairs.

Your concerns can usually (and easily) be addressed at your Instructor’s level. Often, an honest, frank, and respectful discussion is all that’s needed. Only after this, can you move up the chain-of-command if the solutions presented are not to your satisfaction.

**Academic Dishonesty – (Cheating & Plagiarism):**
Casper College demands intellectual honesty. Proven plagiarism or any form of dishonesty associated with the academic process can result in the offender failing the course in which the offense was committed or expulsion from school. See the Casper College Student Code of Conduct. Reproducing work found in texts or on the Internet is considered plagiarism.

**Official Means of Communication:**
Casper College faculty and staff will employ the student’s assigned Casper College email account as a primary method of communication. Students are responsible to check their account regularly. This is also, where you will find course evaluation links during course evaluation periods.
**ADA Accommodations Policy:**
If you need academic accommodations because of a disability, please inform me as soon as possible. See me privately after class, or during my office hours. To request academic accommodations, students must first consult with the college’s Disability Services Counselor located in the Gateway Building, Room 344, (307) 268-2557, bheuer@caspercollege.edu. The Disability Services Counselor is responsible for reviewing documentation provided by students requesting accommodations, determining eligibility for accommodations, and helping students request and use appropriate accommodations.

**SAMPLE GRADING FORM**

Student Name: __________________________________________________________

3-D DESIGN: _______ Feelie 100 points

_____ Effort / Involvement: level of application & willing to challenge self
_____ Commitment: willingness to work through the problem
_____ Attitude: playful, willing to explore, experiment
_____ Craftsmanship: presentation/control of materials
_____ Comprehension of the problem: How well does it answer the problem?
_____ Clear definition of form: easily understood without looking
_____ Proportion / Scale
_____ Originality: uniqueness of solution
_____ Surface quality and finish
_____ Travel and movement in the hand

**100 POINT GRADING SCALE:**

10 PERFECT 100-92 A
9 EXCELLENT 91-84 B
8 ABOVE AVERAGE 83-76 C
7 AVERAGE 75-68 D
6 PASSABLE 67- 0 F
5 BELOW AVERAGE
4 POOR
3 VERY POOR
2 EXTREMELY POOR
1 MINIMAL
0 NON-EXISTENT

**SAMPLE EVALUATION FORM**

3-D DESIGN

Name _______________________________ Semester _______________________________

Projects:

_____ (10) Visual Inventory
_____ (40) Quiz on Form
_____ (50) Sketchbook
_____ (50) Single Line Contour Study
_____ (100) Feelie
_____ (100) Bandsaw Cut
(100) Wire Space Form
(125) Foam Form
(575) Total Points

Attendance:
Absences (-10) Days
Missed critique/intro or absence before & after break
(20) Number of times
Late or left early (-5) Number of times
(290) Total Points

Effort, Initiative:

Total Points:
(35) Total Points

Final Grade: _________

A  Exceptional work: High level of understanding process and concepts, completion of all assignments on time, excellent attendance, outstanding overall participation in the studio, high level of improvement demonstrated.

B  Good work: Above average understanding of process and concepts, completion of all assignments on time, excellent attendance, above average participation in class.

C  Acceptable work: Basic level of understanding of process and concepts, completion of assignments, good attendance, average level of studio participation.

D  Below average work: Lack of effort, lack of understanding of process and concepts, poor attendance, assignments poorly completed or missing.

F  Course requirements were not met, or work was produced inadequately, or both.

3-D Design Sketchbook
50 Points

The sketchbook should be an active repository of information for you developed by you. This is your personal thinking tool! Use it to develop ideas for all of your projects in 3-D Design, sketching out ideas, maybe including images that help you create new ideas.

It should also include various notes on the Language of Form, safety issues, names and use of tools, notes on the use of equipment and processes demonstrated in class.

Sketches for all projects documenting your ideas and thought processes should be included, as well as notes.
This is your primary tool! Bring it to class and use it!

Notes and sketch / studies should include:

- Language of Form
- Contour Study
- Feelie
- Band saw Cut
- Wire Space Form: Skin and Bones
- Foam Form
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<thead>
<tr>
<th>wk</th>
<th>date</th>
<th>Monday</th>
<th>date</th>
<th>Wednesday</th>
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<tbody>
<tr>
<td>1</td>
<td>19 Jan</td>
<td>MLK DAY NO CLASS</td>
<td>21 Jan</td>
<td>Supplies, Expectations</td>
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<td>Introduction to Form</td>
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<td>2</td>
<td>26 Jan</td>
<td>Intro to Form continued Intro to Contour Studies</td>
<td>28 Jan</td>
<td>DUE: Visual Inventory</td>
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<td>Bring Pliers</td>
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<td>Studio Work Day: Contour Study</td>
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<td>3</td>
<td>2 Feb</td>
<td>CRITIQUE: Contour Study</td>
<td>4 Feb</td>
<td>Studio Work Day: Feelie</td>
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<td>QUIZ: Form Introduction to Feelie</td>
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<td>16 Feb</td>
<td>PRESIDENTS DAY NO CLASS</td>
<td>18 Feb</td>
<td>CRITIQUE: Feelie</td>
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<td>9 Mar</td>
<td>DUE: Sketchbooks</td>
<td>11 Mar</td>
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<td>16 Mar</td>
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<td>18 Mar</td>
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<td>Introduction to Foam Form</td>
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<td>FINAL CRITIQUE: Foam Form</td>
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<td>FINALS WEEK</td>
<td>May 11 – 14</td>
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<td>Final Meeting Time to be Announced.</td>
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Schedule & Assignments Subject to Change