COURSE NUMBER & TITLE: PEAC 1255 - 60  Beginning Golf
SEMESTER/YEAR: Fall 2006

LECTURE HOURS: 2
LABORATORY HOURS: 2
CREDITS: 1

CLASS TIME: 2:00 p.m. – 3:50 p.m.  TTH
ROOM: TB GYM

INSTRUCTOR'S NAME: Abe Steward

OFFICE: TB 161  PHONE: 268-2259  EMAIL: asteward@caspercollege.edu

OFFICE HOURS: AS POSTED

COURSE DESCRIPTION: A basic activity class providing background in golf. Golf instruction is given at the driving range and in the gymnasium with emphasis on beginning skill level.

STATEMENT OF PREREQUISITES: None

GOAL:
1. To develop a better knowledge of rules, strategy, etiquette, safety, teaching progressions and methods, and skills involved in golf.
2. To develop a knowledge base in the principles and practices of golf which can be applied to future teaching and coaching situations.

OUTCOMES:
1. Simulate an appreciation of the values and benefits of physical education.
2. Stimulate an interest in physical activity.
3. Create a desire for personal physical fitness.
4. Aid the student in the practical application of class material to the physical education and athletic programs at all levels of education.

METHODOLOGY: Contribution and attentiveness in class, written tests on rules, skill, and mechanics; analysis of skill level, improvement, attendance.

EVALUATION CRITERIA: Accumulative scores on periodic tests and the final. NOTE: NO TESTS will be made up if the student does not have an excused absence. Analysis of skill level, improvement, attendance, and participation. Student is required to play 18 holes of golf as outside lab work.

Attendance Policy: Attendance is of utmost importance and you are expected to attend all classes. On rare occasions, it may be impossible for you to attend class. You must have a valid excuse for missing. Please contact your instructor. After two unexcused absences, your grade will drop one letter for each absence over 2.
REQUIRED TEXTS, READINGS, MATERIALS: None

CLASS POLICIES:
Last Date to Change to Audit Status: Please refer to current Casper College catalog
Last Date to Withdraw With a W Grade: Please refer to current Casper College catalog

STUDENT RIGHTS AND RESPONSIBILITIES: Please refer to the Casper College Student Conduct and Judicial Code for information concerning your rights and responsibilities as a Casper College Student.

Chain of Command: If you have any problems with this class, you should first contact the instructor in order to solve the problem. If you are not satisfied with the solution offered by the instructor, you should then take your problem through the appropriate chain of command starting with the department head, then the division chair, and lastly the vice president for academic affairs.

Academic Dishonesty - Cheating & Plagiarism: Casper College demands intellectual honesty. Proven plagiarism or any form of dishonesty associated with the academic process can result in the offender failing the course in which the offense was committed or expulsion from school. See the Casper College Student Code of Conduct.

ADA Accommodations Policy: It is the policy of Casper College to provide appropriate accommodations to any student with a documented disability. If you have a need for accommodation in this course, please make an appointment to see me at your earliest convenience.
RULES AND COURTESIES OF THE FAIRWAYS

(Golf etiquette factors are not golf rules; however, they are equally important in order to play the game in an enjoyable manner.)

Golf Etiquette
1. Be quiet and motionless when other players are hitting. The proper place to stand is on the tee facing the player hitting. On succeeding shots, it is proper to stand behind the person shooting.
2. Offer the honor on the first tee. Also, accept the honor graciously.
3. Be able to identify your own ball.
4. Know the "local rules" and observe them carefully.
5. Be ready to hit when it is your turn.
6. Call "fore" if there is a possibility your ball may hit someone.
7. Before hitting, be sure other players are out of range of your best shot. When approaching a green, be sure players ahead of you have holed out and moved away.
8. Don't waste time figuring score on the green. Move to the next tee and perform those duties.
9. Allow faster players to "play through".
10. Aid in hunting for lost balls. However, don't insist on looking too long for any lost ball.
11. Replace all divots.
12. Smooth all indentations made by you in the sand traps. Also, enter the traps at the lowest point.
13. Leave carts, bags, etc. off the putting green.
14. Be ready to guard the flagstick and replace it when all players have "holed out".
15. Mark all balls on the green that are in the path of the ball to be putted.
16. Don't step on the green in the "line" or "path" of the ball to be putted. Also, control your shadow on the green so that it does not fall in the line of play of other players.
17. A player who has incurred a penalty should inform other players as soon as possible.
18. Never walk across a green or trap unless you are playing it.
19. Strive to play without undue delay.

Golf Rules are approved by the U.S. Golf Association and Royal Ancient Club of St. Andrews, Scotland. They are specific, complete, and somewhat complicated. The rules listed below are condensed for simplicity and for the purpose of playing an enjoyable game.

1. To "whiff", "fan", or "miss" the ball counts as a stroke.
2. On the tee, the ball is to be placed between the markers and no more than two club length behind the markers.
3. If, while addressing the ball on the tee, the ball is knocked or blown off, it is not counted as a stroke. The ball is therefore re-teed with no penalty. If the ball is moved while addressing it any other place on the golf course, the penalty is one stroke (Winter rules accepted). They state that a ball may be moved with the club head six inches in any direction (except toward the hole) to improve a poor lie, due to defects in the fairway and not in the rough. *(Winter Rules vs. Summer Rules)
4. If a ball is hit "out of bounds", the penalty is loss of distance and loss of one stroke. This applies regardless of where the "out of bounds" ball was hit. (Local rules may change this ruling.) There is no such thing as a ball played from out of bounds.

5. In case of doubt as to whether or not the ball went out of bounds, a provisional ball should be hit. If the original ball is not out of bounds, it shall be played. If the original ball is out of bounds, it shall be picked up and the provisional ball shall be played after incurring a one stroke penalty. (Don't forget that the ball that was hit out of bounds counts as a stroke.) Therefore, if the shot off the tee is hit out of bounds, a provisional ball should be hit off the tee and the next shot will be number 4. For example:

6. The "lost ball" rule requires the same penalty as out of bounds - loss of stroke plus distance. A provisional ball may be used. Found ball: (1) Play it (2) Take penalty & 2 club relief (3) take penalty back on line with pin. (Local rules generally allow a player to drop another ball in the area of the lost ball and add one stroke.)

7. If a ball is hit into a "horizontal water hazard", the penalty is loss of one stroke. The player may then drop a ball anywhere along the path taken by the original ball in entering the water, leaving the hazard between the ball and the green. Also, at the player's option, if the horizontal hazard be involved on a tee shot, the player may elect to re-tee and hit his second shot, thus imposing a loss of distance penalty upon himself along with the loss of a stroke. (ex: Player "A" drops out and hits, add one stroke. Player "B" elects to re-tee and add one stroke.)

8. If the water hazard is a "lateral water hazard", the penalty is also loss of one stroke. In this case, the player may drop his ball two club lengths on either side of the hazard in line with where the ball entered the water, not nearer the green.

9. If a ball settles in "casual water", it may be lifted out and dropped, not nearer the hold, and no penalty assessed.

10. Loose impediment (twigs, leaves, etc.) may be removed from around the ball without penalty provided the ball is not in a hazard or rough and provided the ball is not moved.

11. An unplayable lie involves dual procedures, A player under such circumstances may:
   a. Drop a ball within two club lengths of the original lie in any direction not closer to the hole under a penalty of the stroke.
   b. Drop a ball at the spot from which the previous stroke was taken under a penalty of one stroke plus distance.
   c. You may play the ball from a spot behind the unplayable lie, on a straight line extending from the hole through the place where the ball finally landed, under penalty of one stroke.

12. When in a hazard, the club may not touch the ground while addressing the ball. Penalty incurred if such situation occurs is two strokes.

13. If a player's ball strikes an opponent's ball on the green, the player incurs a two-stroke penalty, plays his ball as it lies and the opponent's ball is returned to its original position.