Art 2310 & 2320 Sculpture I & II
Fall 2015
Lecture Hours: 2 Lab Hours: 4 Credits: 3
Class Time: 6:30 – 9:20 pm Days: M & W Room: VA 112
Instructor: Linda Ryan E-mail: lryan@caspercollege.edu
Office Phone: 268-2671 Office Hours: Posted on office door
Office: VA 105

Description:
Sculpture I: A lecture and practice course applying the principles of three-dimensional form to sculptural expression. The course will focus on experience in substitution (casting), additive and subtractive media and techniques.
Sculpture II: A continuation of Sculpture I. This course will focus on experience in fabrication, (welding), and mixed media as a means of expression.

Prerequisites: Art 1120

Goals:
To prepare students to think critically, communicate effectively and generate successful solutions to sculptural problems.

Outcomes:
Students will solve problems using critical thinking and creativity, as well as appreciate aesthetic and creative activities through the creation of sculpture.

Course Objectives:
This course will provide a wide range of sculptural experiences by exposing students to a variety of approaches to sculptural expression using principles of 3-Dimensional form. This class will explore some of the principles that underlie traditional and contemporary concepts of sculpture. Students will demonstrate proficiency in the language of sculpture through discussion, reading, writing and critiques. Students will design & create a series of projects that demonstrate:

• Knowledge of sculpture by creating work using three-dimensional design elements and principles with a focus on concept and content.
• An awareness of how forming processes and qualities of materials affect the resulting work by exposure to a number of working processes: manipulation, substitution and assemblage using clay, plaster and mixed materials
• Concepts of design and craftsmanship
• The development and growth of their ideas by maintaining a sketchbook / journal
• The practice of safe studio procedures in the use of studio equipment and materials

Methodology:
Each project will begin with a lecture/discussion and visual presentation, followed by studio work, self reflection, and critique of finished work. Critiques are conducted as open, informal forums where you discuss and comment upon other students’ work in a constructive, critical and intelligent manner. This public scrutiny is a central reality for visual workers in building presentation skills and developing a professional attitude about your work. Attendance during critique is crucial. Everyone is expected to have their work finished and ready for display at the beginning of class on critique days.

Evaluation Criteria:
Grades will be based on quality of completed work in terms of comparison to professional standards and personal improvement. Each project will have a grading form that evaluates the work in terms of craftsmanship, comprehension of the problem, originality of the solution and other criteria that relate to the particular assignment.
Process is also evaluated: level of application, willingness to work through the problem and experiment with different solutions. All projects are expected be completed on time. Should your project be late, it will drop 20 points for each late day. Any project may be reworked and resubmitted for reconsideration as long as the project met the original deadline and is resubmitted within two weeks after the graded project is returned to the student.

Final grades are based on the TOTAL number of points earned for the semester. Points can be earned in three areas: (See attached grading & evaluation forms)

**Sculpture I:**
1) Written Work & Projects: 700 points
2) Attendance: 290 points
3) Effort / Initiative: 60 points
TOTAL POINTS 1050 points

<table>
<thead>
<tr>
<th>Activity</th>
<th>Points</th>
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<tbody>
<tr>
<td>Sculpture I Written Work</td>
<td>130</td>
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<tr>
<td>Visual Inventory</td>
<td>10</td>
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<tr>
<td>Quiz on Form</td>
<td>40</td>
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<tr>
<td>Sketchbook</td>
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<td>Film Response</td>
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**Sculpture II:**
1) Written Work & Projects: 605 points
2) Attendance: 290 points
3) Effort / Initiative: 55 points
TOTAL POINTS 950 points

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<thead>
<tr>
<th>Activity</th>
<th>Points</th>
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<tbody>
<tr>
<td>Sculpture II Written Work</td>
<td>80</td>
</tr>
<tr>
<td>Sketchbook</td>
<td>50</td>
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<td>Paper on an Artist</td>
<td>30</td>
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**Sculpture II Projects:**
- Cast Metal Form (Brz or Alum): 525 points
- Welding Samplers: 100 points
- Welded Space Frame: 100 points
- Welded Hollow Form: 100 points
- Work of Your Choice: 100 points

**Grading Scale:**
- 100% - 92% = A
- 91% - 84% = B
- 83% - 76% = C
- 75% - 68% = D
- 67% - 0% = F

All projects and sketchbook are to be present at the final critique.
Casper College may collect samples of student work demonstrating achievement of the above outcomes. Any personally identifying information will be removed from student work.

**Textbook:** Sculpture I: None  Sculpture II: None
**Sketchbook:** 50 points

You are required to maintain a sketchbook for this class. The point is to have a single book to contain documentation of each project before, during and after completion in the form of drawings. Additionally, notes made during demonstrations and lectures and artist research should be contained within the sketchbook. This is your personal thinking tool. The sketchbook will be graded based on how well it is utilized as a resource for notes, reference, designing and planning your work. (See attached sketchbook page for specifics.)

**ALWAYS BRING YOUR SKETCHBOOKS TO CLASS!**

**Attendance:** 290 points

Attendance is required since lectures, discussions, visual presentations, demonstrations and critiques will not be repeated. Consistent working habits play a strong role in any studio activity, and become a factor in your grade. You must be physically present in class during the entire 3-hour scheduled class period minus 2 10-minute bio breaks to count towards attendance. Breaks generally take place 10 minutes on the hour. There are no excused absences. Either you were physically present for the entire class or you were not. In this class, more than 3 absences are considered excessive.
Try to consider this as a job and you get paid in points. Daily attendance is worth 10 points. When absent, it is the student’s responsibility to find out what was missed in class. I suggest adopting a buddy for this purpose.

- Absence on the day before or after a vacation break, the day of critique or introduction to a new assignment will cost 20 points
- Leaving class early or arriving late will cost 5 points

4 absences will cost one letter grade. After 5 absences, you will have missed a significant amount of information, and are subject to a failing grade.

IN ORDER TO PASS THIS COURSE, YOU MUST ATTEND THE FINAL CRITIQUE & FINAL CLEAN UP DAY DURING FINALS WEEK! (The ENTIRE 2 hours)

Attendance is mandatory for the college scheduled final. (Making travel plans during our last finals week class meeting will result in failing the course.)

Effort / Initiative: Sculpture I: 60 points  Sculpture II: 55 points

This part of your grade has to do with your willingness to participate in discussions and critiques, to be open to new ideas, and your willingness to experiment in your work. It also has to do with how well you use your time in class, meet deadlines, listen to instructions, apply what you learn in critiques and ask questions when you need further clarification. Care of the studio and clean-up are also a part of this grade.

Sculpture I Tools List: ($__________ approximate cost at Goedicke’s)

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<th>Tool</th>
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<td>Needle Tool</td>
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<td>Soft Rubber Rib</td>
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<td>Fettling Knife</td>
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<td>Pear Loop</td>
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<td>Clean-up Tool</td>
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<td>Steel Rib</td>
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<td>Wood Modeling Tool</td>
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<td>Ribbon Tool</td>
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<td>3/4-1” Soft brush</td>
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<td>1 Gallon Bucket</td>
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<td>Plastic sheet</td>
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Optional: Spray bottle & Large Sponge

Materials: Clay, plaster, adhesives and some miscellaneous materials will be supplied. Count on bringing additional materials to class for finishing (painting) and for mixed media assignments.

Sculpture II Tools & Supply List:

Students involved in welding and casting procedures need to be well covered. This means eyes, arms, hands, legs and feet. You may need to invest in the following for your protection:

- Safety glasses
- Headscarf
- Work gloves & welding gloves
- Updated Tetanus shot
- Long sleeve heavy shirt or welding jacket
- Leather boots / heavy-duty leather shoes

Sculpture II Materials Fee $50: This fee covers welding materials: mig supplies, sheet steel and welding rod. Additional fees may be charged if casting in bronze. When paying your tab in the accounting office in the Gateway building, refer to Art Supply Reimbursable Account 10-110-110103-9149 for sculpture. Bring the receipt to the instructor to obtain supplies you have paid for. Paying for supplies is the responsibility of the student.

Class Policies:

- **Expect additional work outside of class:** A studio class is designed to allow for time needed for hands-on learning, however additional outside class work will be necessary to meet deadlines. Count on spending at least 3-6 hours outside of class each week to get the most from your investment in this class. Time invested in each project will directly affect your level of craftsmanship and the development of your sculptural concepts.

- **Clean up:** We will begin 10 minutes before the end of class. Everyone is responsible for clean up. No one leaves until clean up is finished.
• **Social conversation:** is discouraged. This is a visual and hands on discipline, not a verbal one. Talking invariably affects the quality of your work and the work of those around you.

• **Safety:** Students are expected to abide by safe practices when working in the sculpture / 3-D studio. This includes the use of eye protection when working with abrasive or cutting equipment and earplugs when working with loud equipment. **Face shields and earplugs are provided.**

• **Dress:** For safety reasons, all students using the sculpture / 3-D studio must cover their toes. Flip-flops are not allowed. This course requires you to work with power tools, grinders, paint, clay, plaster and wood. Your clothing can get very dirty. Please take this into consideration when dressing for this class

• **Electronic Devices:** We will turn off all electronic devices including cell phones, beepers, i-pods, mp-3 players, etc. during class and place them out of sight. Music will be permitted as approved by the instructor. No headphones or personal stereos.

• **Building Use Policy:** In an effort to create a safe and productive working environment in the studio for you and others, use of the Visual Arts Building facilities is for officially enrolled art students. If you use the building on the weekend, you are expected to sign in and out and abide by the posted rules. In addition, you need to allow for clean up time.

**Student Rights and Responsibilities:**
Please refer to the Casper College Student Conduct and Judicial Code for information concerning your rights and responsibilities as a Casper College Student.

**Chain of Command:**
If you have any problems with this class, you should first contact the instructor to attempt to solve the problem. If you are not satisfied with the solution offered by the instructor, you should then take the matter through the appropriate chain of command starting with the Department Head/Program Director, the Dean, and lastly the Vice President for Academic Affairs. Your concerns can usually (and easily) be addressed at your Instructor’s level. Often, an honest, frank, and respectful discussion is all that’s needed. Only after this, can you move up the chain-of-command if the solutions presented are not to your satisfaction.

**Academic Dishonesty - Cheating & Plagiarism:**
Casper College demands intellectual honesty. Proven plagiarism or any form of dishonesty associated with the academic process can result in the offender failing the course in which the offense was committed or expulsion from school. See the Casper College Student Code of Conduct. Reproducing work found in texts or on the Internet is considered plagiarism.

**Official Means of Communication:**
Casper College faculty and staff will employ the student’s assigned Casper College email account as a primary method of communication. Students are responsible to check their account regularly. This is also, where you will find course evaluation links during course evaluation periods.

**ADA Accommodations Policy:**
If you need academic accommodations because of a disability, please inform me as soon as possible. See me privately after class, or during my office hours. To request academic accommodations, students must first consult with the college’s Disability Services Counselor located in the Gateway Building, Room 344, (307) 268-2557, bheuer@caspercollege.edu. The Disability Services Counselor is responsible for reviewing documentation provided by students requesting accommodations, determining eligibility for accommodations, and helping students request and use appropriate accommodations.

Last date to change to audit status or to withdraw with a W grade: **November 12, 2015.**
SAMPLE GRADING FORM

Name: ________________________________________________________________

Project: Alchemy of Materials

_____ Concept: How well does the given dynamic come across?
_____ How well do the materials relate to or transcend the form?
_____ Overall composition: positioning of elements
_____ Craftsmanship: presentation/control of materials
_____ Originality: uniqueness of solution
_____ Effort/Involvement: level of application
_____ Attitude: playful, willing to explore, experiment
_____ Commitment: willingness to work through the problem
_____ Presentation: Craftsmanship & quality of presentation
_____ Expression of the work

GRADE (100 points) ___________ 

10 PERFECT
9 EXCELLENT
8 ABOVE AVERAGE
7 AVERAGE
6 PASSABLE
5 BELOW AVERAGE
4 POOR
3 VERY POOR
2 EXTREMELY POOR
1 MINIMAL
0 NON-EXISTENT

Cards drawn - Actions:

Cards drawn – Materials:
## SAMPLE EVALUATION FORM
### SCULPTURE I

Name _____________________________ Semester ____________________________

### Written Assignments:
- _____ (10) Visual Inventory
- _____ (40) Form Quiz
- _____ (30) History of Modern Sculpture Film Review
- _____ (50) Sketchbook
- \( \quad \) 130 Total Written Points

### Projects:
- _____ ( 25) 30-Minute Sculpture
- _____ ( 25) 30-Minute Sculpture
- _____ ( 30) Biomorphic Form
- _____ (150) Plaster Casting Part I: Clay Form & Mold
- _____ (140) Plaster Casting Part II: Finished Casting
- _____ (100) Alchemy of Materials
- _____ (100) Final Project
- \( \quad \) 570 Total Project Points

### Attendance:
- _____ Absences (-10) _____ Days
  - Missed critique/intro or absence before & after break
- _____ (-20) _____ Number of times
- _____ Late or left early (-5) _____ Number of times
- \( \quad \) (290) Total Attendance Points

### Effort, Initiative: 

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<tr>
<th>Percentage Range</th>
<th>Grade</th>
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<tbody>
<tr>
<td>100% - 92%</td>
<td>A</td>
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<tr>
<td>91% - 84%</td>
<td>B</td>
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<tr>
<td>83% - 76%</td>
<td>C</td>
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<td>75% - 68%</td>
<td>D</td>
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<tr>
<td>67% - 0%</td>
<td>F</td>
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\( \quad \) 60

\( \quad \) (1050)

### Total Points:

\( \quad \) \( \quad \) \( \quad \) \( \quad \)

### Grade: ________

**A** Exceptional work: High level of understanding process and concepts, completion of all assignments on time, excellent attendance, outstanding overall participation in the studio, high level of improvement demonstrated.

**B** Good work: Above average understanding of process and concepts, completion of all assignments on time, excellent attendance, above average participation in class.

**C** Acceptable work: Basic level of understanding of process and concepts, completion of assignments, good attendance, average level of studio participation.

**D** Below average work: Lack of effort, lack of understanding of process and concepts, poor attendance, assignments poorly completed or missing.

**F** Course requirements were not met, or work was produced inadequately, or both.
Sculpture Sketchbook
50 Points

The sketchbook should be an active repository of information for you developed by you. This is your personal thinking tool! Use it to research and develop ideas for all of your projects in Sculpture, sketching out ideas, including images that help you create new ideas.

The sketchbook will be graded based on how well it is utilized as a resource for notes, reference, designing and planning projects.

It should also include various notes on the Language of Form, safety issues, names and use of tools, equipment and processes demonstrated in class.

Your sketchbook should include sketches for all projects, documenting your projects and thought processes before, during and after completion.

Prep Lists should also be included. These help you decide what needs to be done next and in what order. This tool becomes increasingly important as your projects take on more complexity.

This is your primary tool! Bring it to class and use it! It will positively affect your work.

Notes and sketch / studies should include:

- Language of Form
- Notes on Safety
- Notes on tools, procedures and processes used in the studio
- Sketches for Sculpture I projects:
  - Mass Plaster Form
  - Alchemy of Materials
  - Mixed Media Work
  - Final Project
  - All other projects as assigned
- Sketches for Sculpture II projects:
  - Cast Metal Form
  - Welded Space Frame
  - Welded Hollow Form
  - Final Project
  - All other projects as assigned
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<th>Date</th>
<th>Monday</th>
<th>Date</th>
<th>Wednesday</th>
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<td>1</td>
<td>24 Au</td>
<td>Supplies, Expectations</td>
<td>26 Au</td>
<td>The Language of Form Review cont. Introduction to Alchemy / Materials</td>
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<td>The Language of Form Review</td>
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<td>31 Au</td>
<td>VISUAL INVENTORY DUE</td>
<td>2 Se</td>
<td>QUIZ: Form</td>
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<td>CRITIQUE: 30 Min. Sculpture (2)</td>
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<td>9 Se</td>
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<td>CRITIQUE: Alchemy of Materials</td>
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<td>Intro to Cast Form: Mass via Biomorphic Form</td>
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<td>Studio Work Day: Clay Pattern</td>
<td>30 Se</td>
<td>DUE: Clay Pattern</td>
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<td>Introduction to Mold making</td>
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<td>5 Oc</td>
<td>Studio Work Day: Mold</td>
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<td>8</td>
<td>12 Oc</td>
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<td>14 Oc</td>
<td>DUE: Plaster Mold (Midterm week)</td>
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<td>Introduction to Casting</td>
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<td>19 Oc</td>
<td>FALL BREAK</td>
<td>21 Oc</td>
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<td>10</td>
<td>26 Oc</td>
<td>Studio Work Day: Casting</td>
<td>28 Oc</td>
<td>HISTORY OF MODERN SCULP FILM SERIES Plaster Casting Due</td>
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<td>HISTORY OF modern SCULP FILM SERIES (Cast work drying time ------)</td>
<td>4 No</td>
<td>Studio Work Day: Trim &amp; Paint</td>
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<td>12</td>
<td>9 No</td>
<td>Studio Work Day: Trim &amp; Paint</td>
<td>11 No</td>
<td>CRITIQUE: Cast Mass</td>
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<td>Introduction to Final Project</td>
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<td>FILM REVIEW</td>
<td>18 No</td>
<td>Studio Work Day: Final Project</td>
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<td>17</td>
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<td>Final Meeting Time to be Announced</td>
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<td>December 14-17</td>
<td>You must be present to pass the course.</td>
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Schedule & Assignments Subject to Change